Page: 70 Q# 1-5

1. 1. 1. Int x = 2;
      2. Int num\_2 = 2;
      3. Int xc = 2;
      4. Int x\_c = 2;
   2. 1. Int x c = 2;

It reads it as two different names

* + 1. Int 2x\_c = 2;

It reads it as a int instead of a string for the name

* + 1. Int //x = 2;

It won’t read the name as it is comment.

* + 1. Int ;x = 2;

It reads the semi colon as the end of the line creating a error

1. 1. Int numBeads;

numBeads = 5;

* 1. Int numBeads = 5;

1. 1. 13
   2. 11

1. 1. int
   2. Double
   3. int
   4. int
   5. Boolean
   6. Char
2. 1. A primitive data type is one of four types where as abstract data is not one of the four listed
   2. A object is a named entity that contains a variable and its instruction where as a class is something that defines a object